Thursday, 1/25/2024							
Game #	Type	Time	Field	Div.	Home	Away	Referee
12109	Pool	6:30pm	9A	B12	1211-CH779-1	1212-CL3	1221-SO583
12208	Pool	7:30pm	9A	G12	1221-SO583	1222-CH779-1	1211-CH779-1
10209	Pool	6:30pm	9B	G10	1025-DB31-1	1026-CH779-2	1011-CL3
10108	Pool	7:30pm	9B	B10	1011-CL3	1012-CH779-2	1025-DB31-1
12110	Pool	6:30pm	10A	B12	1213-DB31-2	1214-SO583	1222-CH779-1
12209	Pool	7:30pm	10A	G12	1223-C67	1224-DB31-2	1214-SO583
10210	Pool	6:30pm	10B	G10	1027-SO583	1028-C67-2	1013-DB31-1
10109	Pool	7:30pm	10B	B10	1013-DB31-1	1014-SO583	1027-SO583
Friday, 1/26/2024							
14107	Pool	6:15pm	7	B14	1411-C67	1414-SO583	1416-CL3
14109	Pool	7:30pm	7	B14	1416-CL3	1413-DB-2	1411-C67
14108	Pool	6:15pm	8	B14	1412-DB-1	1415-CH779	1422-SO583
14205	Pool	7:30pm	8	G14	1421-DB31	1422-SO583	1412-DB-1
Monday, 1/29/2024							
14206	Pool	6:30pm	7	G14	1424-CH779	1423-C67	DB -31
12111	Pool	6:30pm	9A	B12	1215-DB31-1	1216-C67	Claremont - 3
10211	Pool	6:30pm	9B	G10	1021-CH779-1	1022-C67-1	S. Ont - 583
12112	Pool	6:30pm	10A	B12	1217-CH779-2	1218-DB31-3	Chino- 67
10212	Pool	6:30pm	10B	G10	1023-CL3	1024-DB31-2	Chino Hills - 779
Tuesday, 1/30/2024							
14111	3rd	7:45 PM	7	B14	3rd in Points	4th in Points	AREA
14210	Final	6:15pm	8	G14	1st in Points	2nd in Points	AREA
14110	Final	7:45pm	8	B14	1st in Points	2nd in Points	AREA
12113	Final	6:30pm	9A	B12	B12 Pool A 1st	B12 Pool B 1st	AREA
12210	Final	7:45pm	9A	G12	G12 Pool A 1st	G12 Pool B 1st	AREA
Wednesday, 1/31/2024							
12114	3rd	6:30pm	10A	B12	B12 Pool B 2nd	B12 Pool A 2nd	AREA
12211	3rd	7:45pm	10A	G12	G12 Pool B 2nd	G12 Pool A 2nd	AREA
10213	Final	6:30pm	9B	G10	G10 Pool A 1st	G10 Pool B 1st	AREA
10110	Final	7:45pm	9B	B10	B10 Pool A 1st	B10 Pool B 1st	AREA
10214	3rd	6:30pm	10B	G10	G10 Pool B 2nd	G10 Pool A 2nd	AREA
10111	3rd	7:45pm	10B	B10	B10 Pool B 2nd	B10 Pool A 2nd	AREA

- Medal rounds will be full length
- Pool games: Can end in a tie
 - o 10U (2) 20 min. halves
 - o 12U (2) 25 min. halves
 - 14U (2) 30 min. halves
- No overtime in medal rounds; a penalty shootout will determine the winner